

# Accessibility Roadmap for SoftChalk Create

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**Date:** May 15, 2019

**Name of Product:** SoftChalk Create, version 11 (includes cloud web-launch version, desktop version, and online browser-based version).

**Contact:** for more information, email [help@softchalk.com](mailto:help@softchalk.com) or phone 877-638-2425

## Background:

SoftChalk Create is a digital curriculum authoring product that educators use to create web-based learning content. This learning content (html page content) is delivered to students who use a web browser to view the learning content. SoftChalk LLC is committed to ensuring that the web-based lessons that SoftChalk Create produces are usable and accessible by all students.

As part of this commitment, SoftChalk has designed and developed SoftChalk Create to produce content in accordance with the internationally recognized [Web Content Accessibility \(WCAG\) Guidelines 2.1](#). We provide a WCAG\_VPAT ([link to our WCAG VPAT](#)) to assist our customers in making an assessment of the accessibility of our products.

In addition, this document, "Accessibility Roadmap for SoftChalk Create", provides additional information about our future plans to address any accessibility gaps. Our roadmap uses a table format to provide the following information:

1. **Product/Vendor Information**
2. **Issue Description:** Each major accessibility issue is listed, including the following:
  - Gaps identified in the Voluntary Product Accessibility Template (VPAT)
  - Gaps identified in other product support documentation
  - Gaps identified by a third-party accessibility evaluation report (where available)
3. **Current Status:** The following values are used:
  - Open: The issue has not yet been resolved
  - Closed: The issue has already been resolved
  - I/P: The issue is currently under investigation
  - Other
4. **Disposition:** The following values are used:
  - Planned: The issue will be resolved
  - Deferred: The issue will not be resolved
  - I/P: The issue is currently under investigation
  - Other
5. **Remediation Timeline**
6. **Available Workarounds:** We describe any available workarounds for the identified issue
7. **Comments (optional):** We provide details/description regarding the issue
8. **Additional Information (optional):** We provide any additional discussion regarding accessibility plans

# Accessibility Roadmap

## Vendor/Product Information

Vendor Name	SoftChalk LLC
Product Name	SoftChalk Create
Product Version	V11
Completion Date	10/15/18
Contact Name/Title	SoftChalk Support Team
Contact Email/Phone	877-638-2425 / help@softchalk.com

## Specific Issues

Issue Description	Current Status (Open, Closed, I/P)	Disposition (Planned, Deferred, I/P)	Remediation Timeline	Available Workarounds	Comments
<p><a href="#">2.1.1 Keyboard (Level A)</a></p> <p><b>All page functionality is available using the keyboard.</b></p> <p>When creating a lesson, the content author may optionally include an interactive activity. Of the 21 interactive activities that can be used in SoftChalk content, 14 of them are keyboard accessible and 7 are not. By keyboard accessible we mean that the student can complete the activity using only the keyboard to access the activity. The 7 exceptions include: HotSpot, Timeline, Identify, Pairs, Align, Sequence and Selection activities.</p>	Open	I/P	<p>This work is currently underway. SoftChalk anticipates release of updated interactive activities beginning June 2019. Updated activities will be released in the product in batches (e.g. the initial batch of activities will include 4-5 activities). Work will continue until complete. Anticipated completion is June 2020.</p>	<p>As an alternative to using the activities types that are not keyboard accessible, the content author may choose to use any of the 14 activity types that are accessible via the keyboard, or they can use the interactive quiz questions that are accessible via the keyboard.</p>	<p>SoftChalk is in the process of redesigning all of the activities to ensure they are accessible via keyboard and screenreader (JAWS).</p> <p>We anticipate that the first 4-5 of the 21 activities will be released in production in June 2019, with the remaining activities released between June 2019 and June 2020.</p>

## Additional Information

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